



# Open Architecture Road Show Brief

Designed specifically for United States Marine Corps  
Program Managers

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*Imagine a military where our systems are **modular** . . .*



*. . . and **affordable** to upgrade*



*We could accommodate **changing technology** and requirements.*

*We could provide **interoperable capabilities** to our warfighters.*



*We could build a **better force** for tomorrow!*



*Imagine an environment where our **contracts** were **flexible** . . .*



We could **increase competition** to foster innovation!

We could **share components** across our services!

*. . . and secured the appropriate **data rights**.*



## *How will we get there?*

### **NAVAL OPEN ARCHITECTURE**

*A multi-faceted strategy providing a framework for developing joint interoperable systems that adopt and exploit open-system design principles and architectures*

### **NAVAL OA CORE PRINCIPLES**

*Modular design and design disclosure*

*Reusable application software*

*Interoperable joint warfighting applications and secure information exchange*

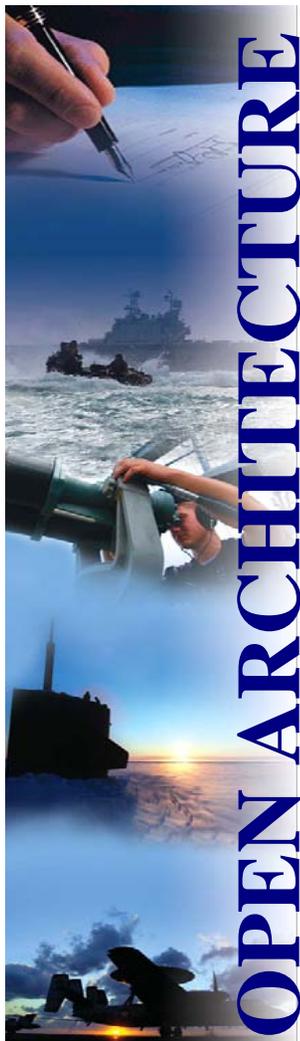
*Life cycle affordability*

*Increased competition and collaboration*

***Open Architecture is our path forward!***



## How will we change?



### Naval OA Vision

*We must transform our organization and culture and align our resources to adopt and institutionalize open architecture principles and processes throughout the Naval community in order to deliver more warfighting capabilities to counter current and future threats*

#### **Align**

- Align Requirements and Acquisition Communities
  - Align Domains across the Enterprise and with Joint Services
  - Align Industry and Academia Partners
- ...to OA Vision

#### **Share**

- Share products and assets across the enterprise
- Share knowledge and ideas through communities of interest
- Provide easy access to products through government data rights

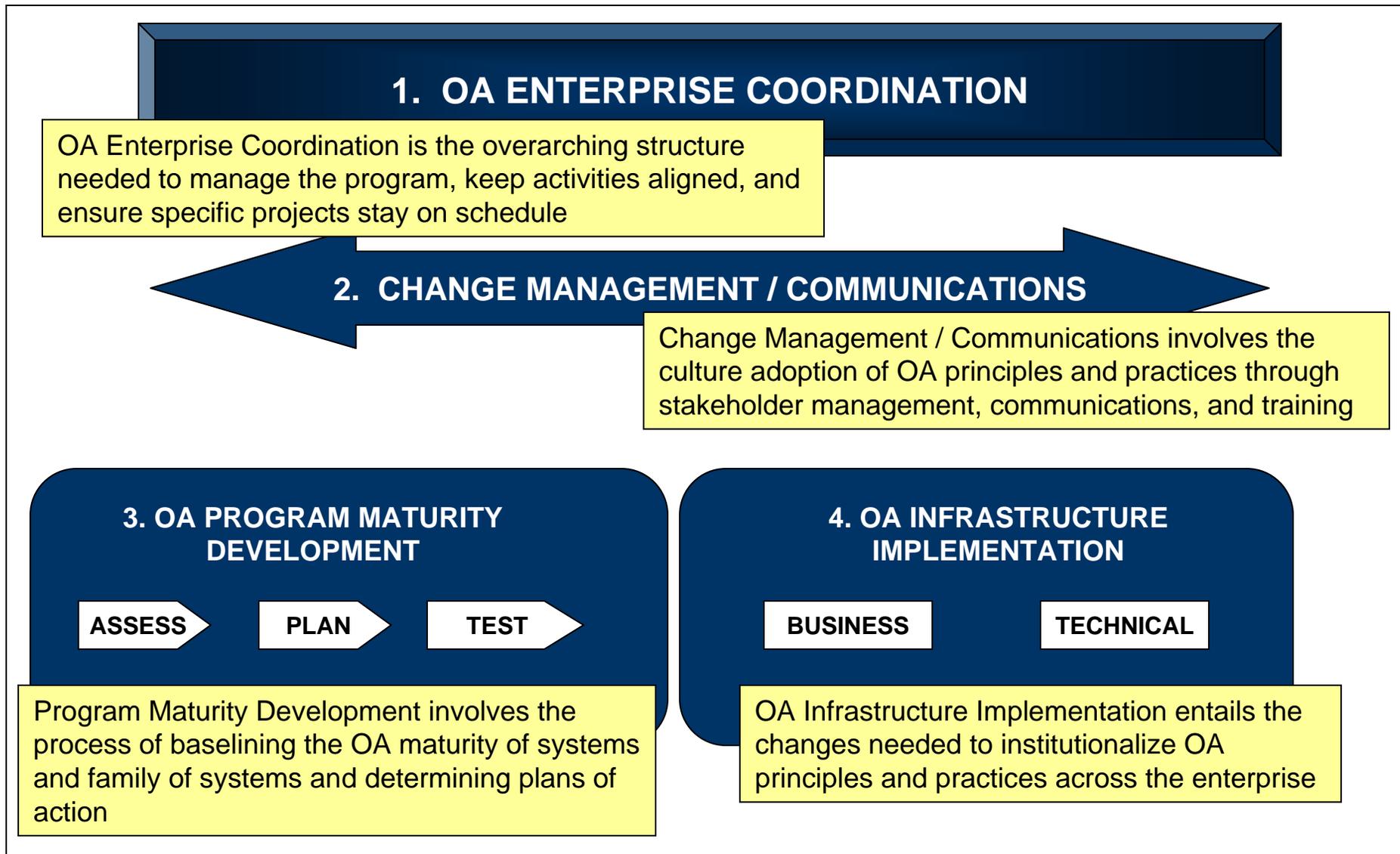
#### **Collaborate**

- Reduce risk thru end-to-end collaborative experimentation
- Harmonize standards and guidance
- Reduce T&E expenses through common modular designs and standard interfaces



# The OA Roadmap is the Navy's plan for reaching an end-state

## OA Transformation Roadmap



# Although the Navy has developed an OAET enterprise roadmap, each domain is responsible for their own implementation roadmap

## OA Strategy



## OA Enterprise Implementation Roadmap



- Implementation Roadmaps are a requirement of the DoN's Goals

- Each Domain should be prepared to brief out their OA Roadmap

## Domain Implementation Roadmaps





## *So, how will OA benefit the services?*

### ***Reduction in Time to Field***

- Decreased development and acquisition cycle times to field new warfighting capabilities
- Faster integration of open standards based systems

### ***Increased Performance***

- Improved operator performance thru delivery of cutting edge technologies and increased bandwidth capabilities from spiral developments and technology insertions

### ***Improved Interoperability***

- Use of common services (e.g. common time reference)
- Use of common warfighting applications (e.g. track mgr)
- Use of published interfaces to standardize collaboration

### ***Reduction in Risk***

- Leverage proven reusable components
- Test early and often in the developmental cycle to minimize risk of delivering non-interoperable products

### ***Cost Avoidance***

- Cost avoidance from software re-use and use commodity Commercial-off-the-shelf (COTS) products at optimum prices
- Reduced training and streamlined lifecycle support

**The Marine Corps must embrace and support the changes in processes, business practices and cultural attitudes in order to fulfill the directives and realize these benefits**



## But, *why?*!

- Should the overwhelming benefits of OA not be enough, know that OA implementation is policy!
- Clear direction has been provided on our future path . . .

Implement a new business model

Identify trends beyond OA

Identify new platform acquisition strategies

Change business processes

Accelerate OA in all Domains

Incorporate OA language into contracts

Identify changes to T&E

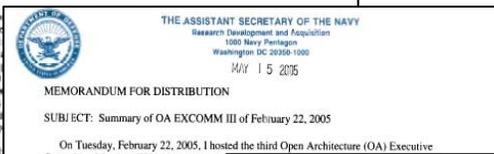
Implement a Peer Review Process

# OA requirements and program responsibilities form the basis for three overarching goals – business, technical, and culture

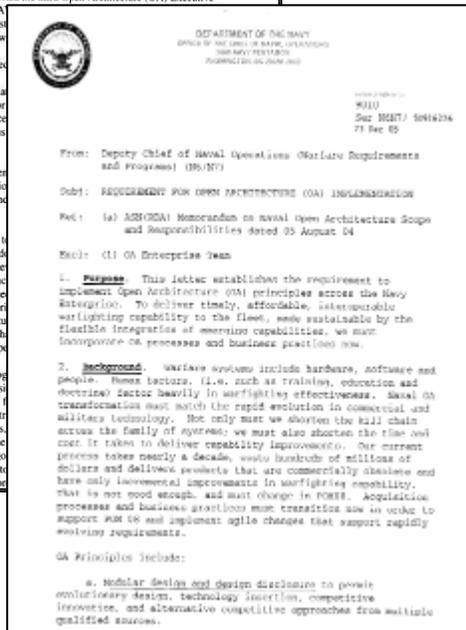
## 5 August 2004 OA Policy Statement



## OA EXCOMM Action Items



## 23 December 2005 OPNAV Requirements



## NAVAL OA GOALS

**Change the Naval processes and business practices to "utilize open systems architectures in order to rapidly field affordable, interoperable systems."**

**Provide OA Systems Engineering leadership to field common, interoperable capabilities more rapidly at reduced costs**

**Change the Naval and Marine Corps Cultures to Institutionalize OA Principles**

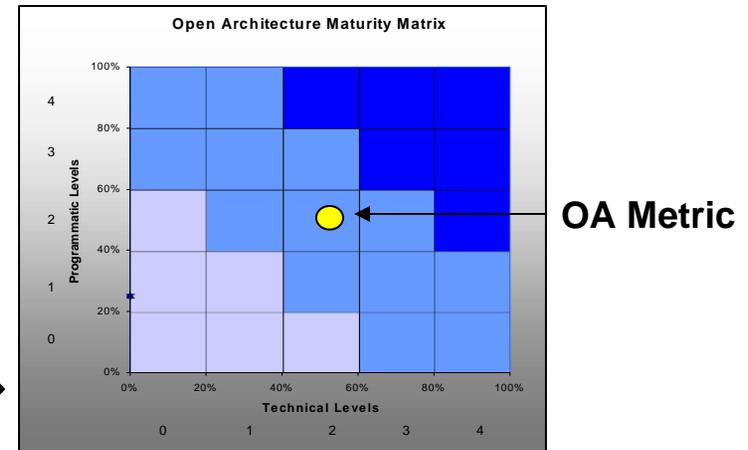
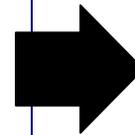


# OA Assessments: *Where are we today?*

A first step in implementing OA is to conduct assessments to better understand how **open** our programs are **today**

## Background

- Leadership has required that program managers complete OA assessments.
- The OA Assessment Model (OAAM) and OA Assessment Tool (OAAT) were developed to support this action
- *In order to know where to go, you must know where you are!*



## OA Assessment Report

Naval Open Architecture Assessment Tool  
Assessment Score Summary

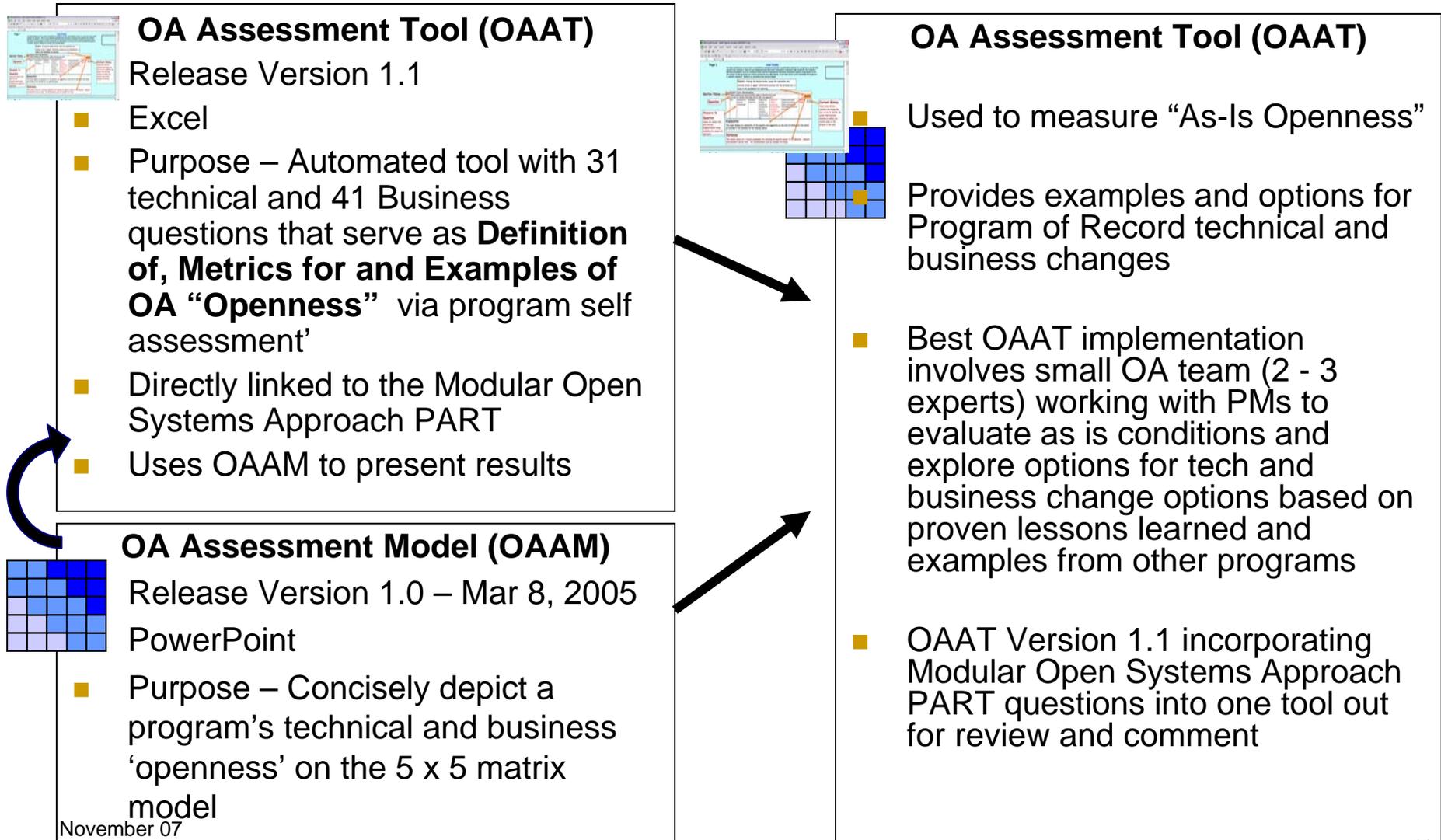
Program Name: \_\_\_\_\_  
Unit of Assessment: \_\_\_\_\_  
Acquisition Milestone: \_\_\_\_\_  
Next Review Date: 10-1500

Area or Section	Section	Total Questions Applicable	Total Questions Available	Max Score	Actual Score	Normalized
A	Open System Approach	2	0	0	0	25.0%
B	Open Architecture	2	0	0	0	25.0%
C	Open Modular Design	2	0	0	0	25.0%
D	Interface Design and Management	4	0	0	0	25.0%
E	Treatment of Proprietary Elements	4	0	0	0	25.0%
F	Open Business Practices	4	0	0	0	25.0%
G	Open Business Models	4	0	0	0	25.0%
H	Technical Interactions	4	0	0	0	25.0%
I	Contractual Standards	4	0	0	0	25.0%
F	Compliance	4	0	0	0	25.0%
<b>Combined Programmatic Rating</b>		<b>20</b>	<b>0</b>	<b>100</b>	<b>25</b>	<b>25.0%</b>
K	Design Team: Interoperability	4	0	0	0	0.0%
L	Design Team: Maintainability	2	0	0	0	0.0%
M	Design Team: Extensibility	2	0	0	0	0.0%
N	Design Team: Comprehensibility	2	0	0	0	0.0%
O	Design Team: Reusability	4	0	0	0	0.0%
P	General Design Team	4	0	0	0	0.0%
<b>Combined Technical Rating</b>		<b>10</b>	<b>0</b>	<b>70</b>	<b>0</b>	<b>0.0%</b>
Total Qualitative Rating		Implementation Not Applicable				

Navigation: Quick start / About OAAT / Feedback / Assessment Information / **Technical Questions** / Programmatic Questions / Total



The OAAT helps determine where a program plots on the OAAM as a result of responses to 72 questions





# Naval OA Vision

- **Align**
- Share
- Collaborate



# Education and Training: *Getting the word out*



## Educating the DoD Community

- Special Interest Areas on the web
- Symposiums and Demonstrations
- Defense Acquisition University (DAU) courses
- Conferences
- Workshops
- Briefings (Road Shows, etc.)

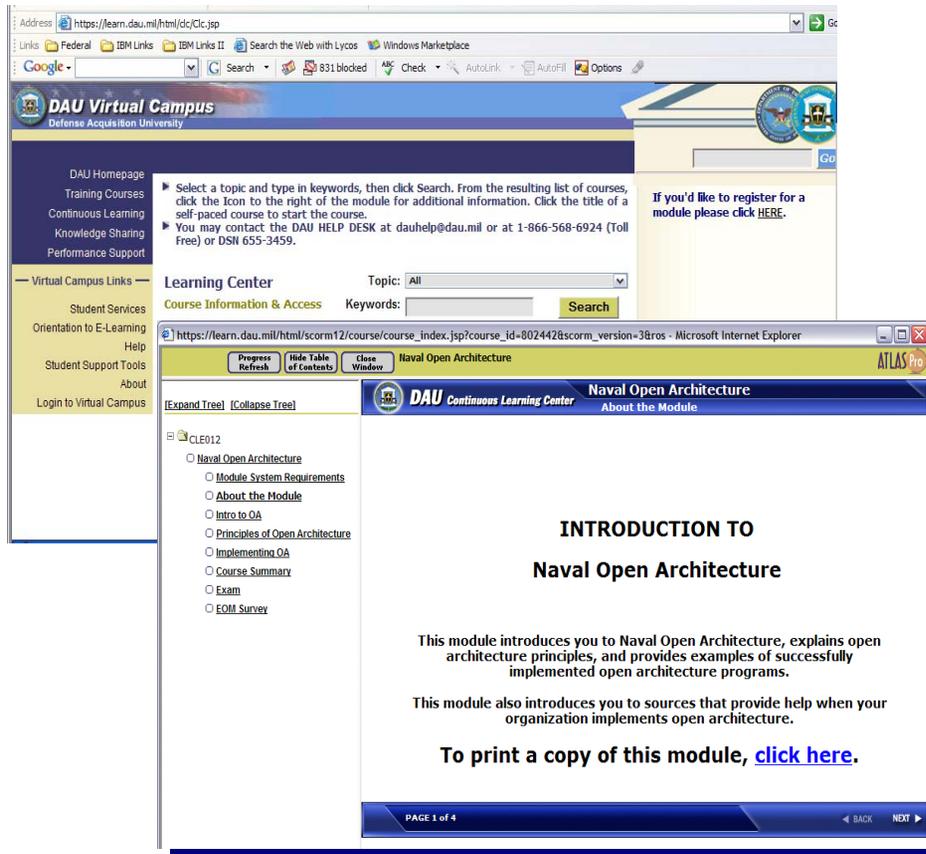
# OA Special Interest Area - <https://acc.dau.mil/oa>

The screenshot shows the 'Acquisition Community Connection' website. The main header includes the site title and the Defense Acquisition University logo. A navigation menu on the left lists categories like 'Naval Enterprise Open Architecture', 'What's New', 'General Information', 'Policy & Guidance', 'Perspectives', 'Meetings & Events', 'FAQs', 'Related Sites', and 'Tools'. The main content area features a large graphic titled 'Naval Enterprise Open Architecture' with a central globe and the text 'Enterprise Team'. Surrounding the globe are icons for 'What's New', 'General Information', 'Policy & Guidance', 'Perspectives', 'Meetings & Events', 'FAQs', 'Related Sites', and 'Tools'. A sidebar on the right contains a login section with fields for 'Username' and 'Password', a 'LOGIN' button, and a 'PARTICIPATE' section with options for 'Options for this Topic' and 'E-mail this Page'. The top navigation bar includes links for 'Home', 'DAU Resources', 'Contact Us', 'Site Map', and 'Help', along with a search box.

In support of changing the culture through training, the first OA Continuous Learning module was recently launched through DAU

## Course Overview

- Introductory OA Training Module
- Target Audience: Acquisition Professionals, Sponsors, and Fleet Requirements Officers
- Continuous Learning Credit Received
- Est. Course Time: 2 hours
- Prerequisite for 2-day OA workshop



The screenshot displays the DAU Virtual Campus website. The main content area shows the 'Learning Center' with a search bar and a 'Search' button. Below this, the 'Course Information & Access' section is visible. The course title is 'Naval Open Architecture'. The course description reads: 'INTRODUCTION TO Naval Open Architecture. This module introduces you to Naval Open Architecture, explains open architecture principles, and provides examples of successfully implemented open architecture programs. This module also introduces you to sources that provide help when your organization implements open architecture. To print a copy of this module, [click here](#).' The page is labeled 'PAGE 1 of 4' at the bottom.

To launch the course go to: <https://learn.dau.mil/html/clc/Clc.jsp>



# Contracts Guidebook: *Changing the Culture*



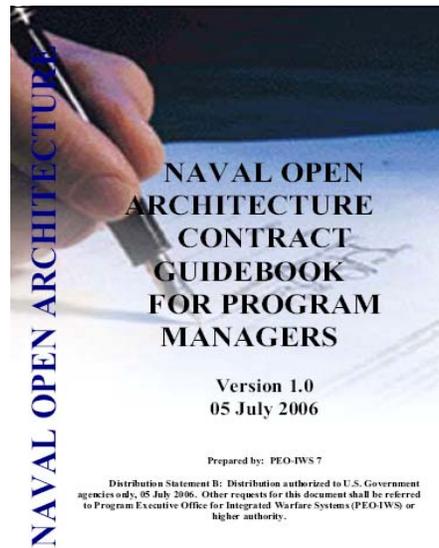
# Changing the way we contract for combat systems is the next area we must address to implement OA

## Tasking

*The Enterprise Team shall define an OA Acquisition strategy and develop guidance....The accompany guidance will then be utilized in future OA procurements tailored as necessary to incorporate domain specific requirements.*

*-Naval OA Policy Statement, 05 Aug 2004*

## Guidebook



## Implementation Plan

- Build Awareness and Obtain Leadership Sponsorship
- Issue OA Contract Guidebook V 1.0
- Conduct Training on OA Guidebook
- Incorporate Language in Contracts**
- Institute Feedback Mechanisms "Build-Test-Build"
- Conduct Progress Evaluations

Communicate

***“ Until contracts include OA language, incentives, and award fees under the new paradigm, things will not change” - Quote from Industry Day participant***

Leveraging the OA Contract Guidebook is essential





# Naval OA Vision

- Align
- **Share**
- Collaborate



# Asset Reuse: *Creating a Repository*



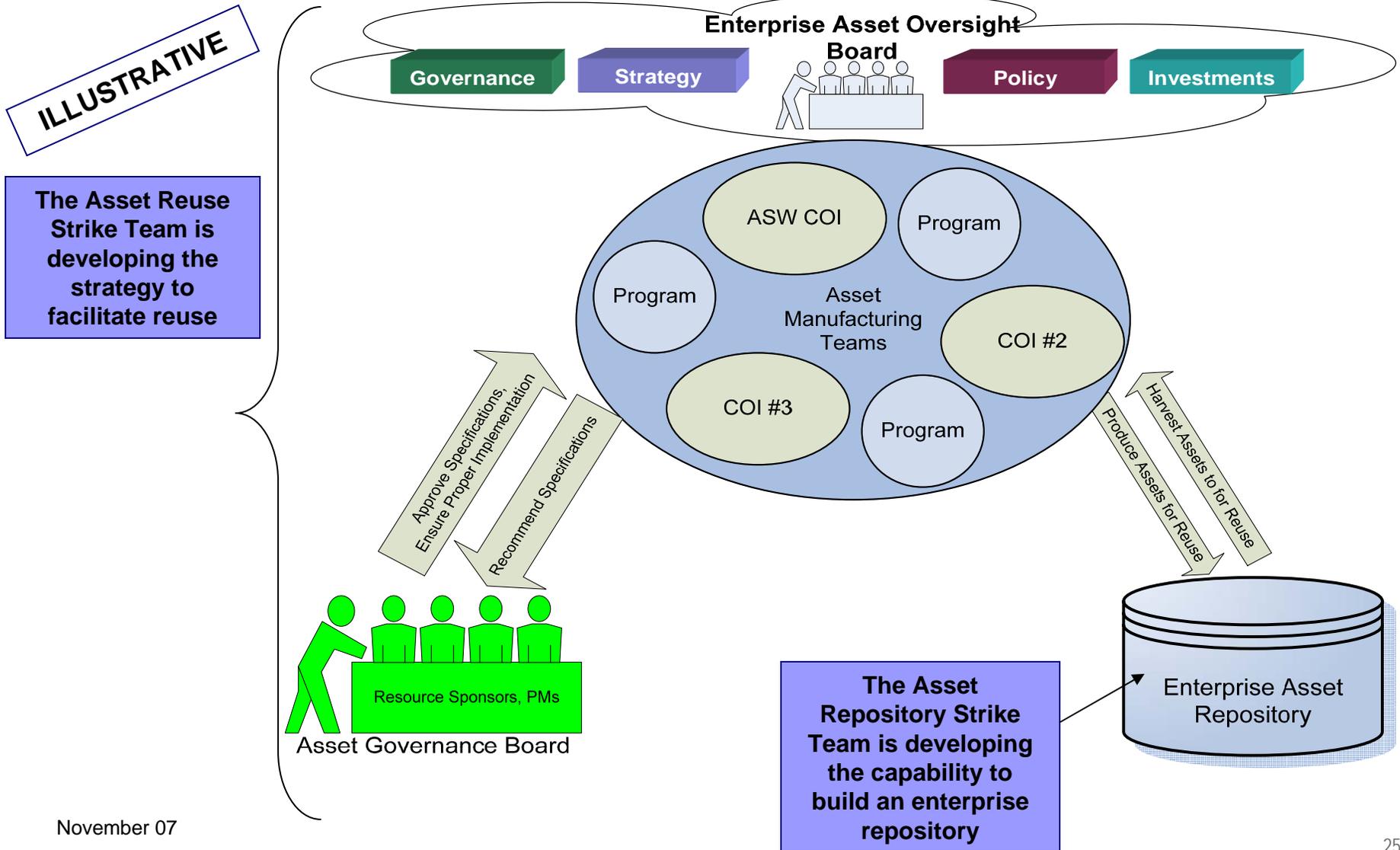
In order to:

- Lower Engineering Costs
- Reduce Risk
- Improve Interoperability
- Increase Competition and Collaboration

. . . Knowledge Sharing and Asset Reuse across all domains must be exercised.

**By utilizing an asset repository, upgraded systems can leverage proven reusable components while reducing costs.**

## We're collaborating with the ReUse team to examine developing a Marine Corps asset reuse repository





### One Approach:

## SHARE – Software Hardware Asset Reuse Enterprise

- PEO IWS directed Program Managers to use an **asset repository** approach to help “**open up**” the surface Navy business model. The PEO IWS Software Hardware Asset Reuse Enterprise (SHARE) repository was established for this purpose.
- After proper account registration, an individual may search the SHARE website for a particular asset.
- User can search for asset availability and descriptive information (i.e., meta-data only).



# Naval OA Vision

- Align
- Share
- **Collaborate**



# **Collaboration: *Naval Open Architecture FORCEnet Experimentation***



## Concept:

- **OA OPNAV letter addressed need for OA Experimentation:**
  - “Execute end-to-end force level system engineering experiments to identify and resolve issues related to interoperability and OA implementation”
- Leverage existing Open/Collaborative Engineering Environments Across Systems and Domains
- Foster Teamwork
- Prototype new Business and Engineering processes
- Ensure early Demonstration and Risk Reduction of critical OA and Fn solutions

[OPNAV letter](#)



## This year's plan includes 9 objectives

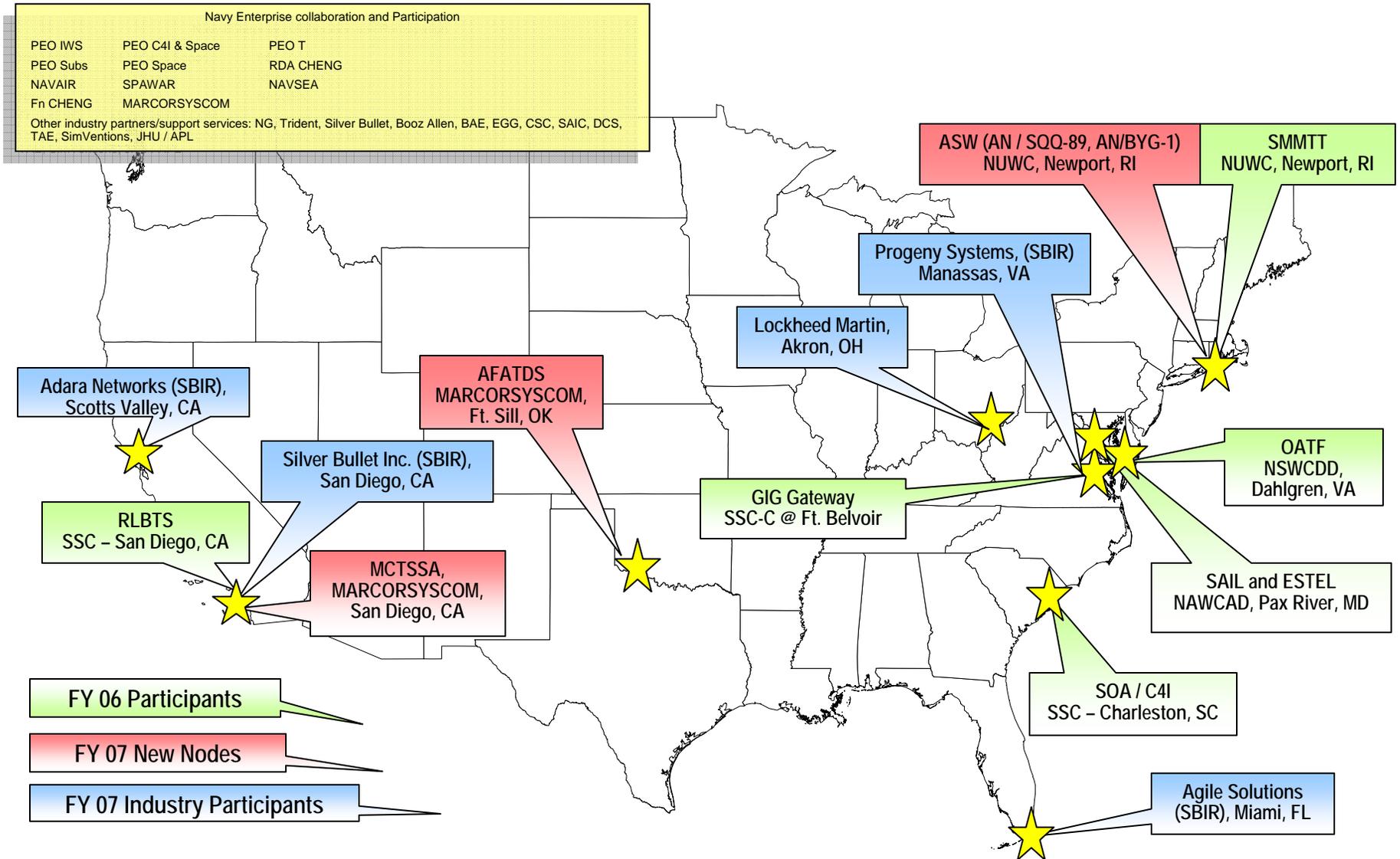
### OA Core Principles

### FY 07 OA / FORCEnet Experiment Objectives

<b>1. Interoperable joint warfighting applications &amp; secure information exchange</b>	<ul style="list-style-type: none"><li><b>A.</b> Evaluate attributes of a common data model in support of several platforms</li><li><b>B.</b> Evaluate a communications mechanism to distribute the common data model and other information by platform application</li><li><b>C.</b> Evaluate attributes of a common data model in support of USW situational awareness</li></ul>
<b>2. Reusable application software</b>	<ul style="list-style-type: none"><li><b>A.</b> Evaluate portability of components across multiple platforms for potential reuse</li><li><b>B.</b> Evaluate interface integration of components across multiple platforms for potential reuse</li></ul>
<b>3. Encouraging competition and collaboration</b>	<ul style="list-style-type: none"><li><b>A.</b> Increase the # of participants to prototype OA business and technical practices</li><li><b>B.</b> Identify barriers to participate in the experiment</li><li><b>C.</b> Build collaboration across the Naval enterprise environment to achieve innovative outcomes for shared stakeholders quicker and more cost effectively than if they worked on their own</li><li><b>D.</b> Identify barriers to collaborate</li></ul>
<b>4. Modular design and design disclosure</b>	<ul style="list-style-type: none"><li><b>A.</b> Evaluate ability to share assets across multiple participants</li></ul>
<b>5. Life cycle affordability</b>	<ul style="list-style-type: none"><li><b>A.</b> Identify opportunities to increase affordability</li></ul>



## Site and Industry Participants





## Summary

- **What?** – **Naval Open Architecture** – *A strategy to develop **joint interoperable** systems that exploit **open-system** design principles and architectures.*
- **How?** – *Through **Aligning, Sharing, and Collaborating!***
  - **Assessments** – Know how *open* your system is
  - **Contracts** – Include OA language for early implementation
  - **Reuse** – Utilize asset and knowledge reuse repositories
  - **Experimentation** – Conduct end-to-end Force Level experiments
- **Why?** – Build a *Better Force* for tomorrow!
- **Who?** – *All military Domains!*
- **When?** – *NOW!*